Distributed and Secure Social Network Mobile Application with Id-based crypto and Cloud storage service

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Outline

- Introduction
- Contribution
- Methodology
- Implementation
- Evaluation
- Conclusion
- Future work
- Q&A

OSN background

- Online social network (OSN): a system where
 - Users are main entities with profiles
 - Users can create links to others users and resources
 - Users can navigate the social network by browsing the profiles and resources link



Loss of control, Lack of privacy

- OSN providers monetize by selling your privacy to the marketer ^[1]
- The trending worsen: constantly change in privacy policies to diminish the right of users to control their data

 Privacy violation by manipulating the data flow to users ^[3]





[1] "Facebook, MySpace confront privacy loophole," The Wall Street Journal, May 2010.
 [2] https://www.eff.org/deeplinks/2010/04/facebook-timeline.
 [3] http://www.latimes.com/nation/nationnow/la-na-nn-facebook-research-20140629-story.html

How to protect users?

• **DECENTRALIZING** the OSN

- SocialLife + PeerSoN project ^[1]: pure peer-to-peer system with public-key crypto and access control.
- Disapora ^[2]: distributed server architecture. Handling personal data to your trusted pot.
- Vis-a`-Vis ^[3]: pure cloud solution. Each user should have a cloud to host their OSN.

[1] "Anwitaman Datta, Sonja Buchegger, Le Hung Vu, Thorsten Strufe, and Krzysztof Rzadca, "Decentralized Online Social Networks".
 [2] Diaspora blog, https://blog.diasporafoundation.org/1-diaspora-celebrates-one-year-as-a-community-project.
 [3] Amre Shakimov*, Harold Lim*, Ram´on C´aceres†, Landon P. Cox*, Kevin Li†, Dongtao Liu*, and Alexander Varshavsky†, "Vis-`a-Vis: Privacy-Preserving Online Social Networking via Virtual Individual Servers".

Challenges still remain

- SocialLife + PeerSoN project:
 - requires users to manage trust and certificates by their own
- Disapora:
 - What if your trusted pod server is evil?
 - A few dominated pods could become centralization.
- Vis-a`-Vis:
 - COST for their own cloud.

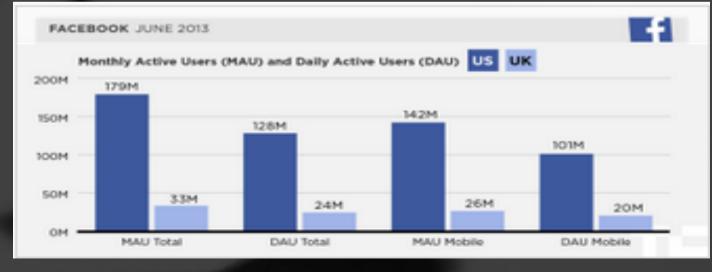
Mobile trending – more challenges

- Twitter have revealed a new complete study for mobile users as they are the main users^[1]
- Due toTech crunch, facebook reveals 78% of US users are mobile ^[2]

New Compete study: Primary mobile users on Twitter

Monday, February 11, 2013 | By Twitter Advertising (@TwitterAds) [14:28 UTC]

Tweet We like to say that Twitter was born mobile. After all, the 140 character limit of Tweets was based on text messaging or SMS constraints. That means our platform was actually designed to allow anyone, anywhere to read, write and share Tweets.



[1] https://blog.twitter.com/2013/new-compete-study-primary-mobile-users-on-twitter [2] http://techcrunch.com/2013/08/13/facebook-mobile-user-count/

Why mobile trending challenge

- Energy consumption and computing resources constrains
- Less resources to contribute to the p2p network
- No security tools to manage your certificate
- More chances to lose top private secret keys with the mobile

That means:

- Not likely to prefer computing redundancy security scheme for strangers
- Serving hot-spot contents killing your battery
- Small trusted p2p networks is not enough resources

How to solve problems

- The resources constrains problems:
 - Separating storage service, security provider service and communication service
 - Outsourcing heavy-weight resources demand activities to cloud computing
 - Only keep core activities on the mobile p2p network
- Security problems:
 - Top secrets should be kept separately on different trusted provider
 - Only session keys on the mobile

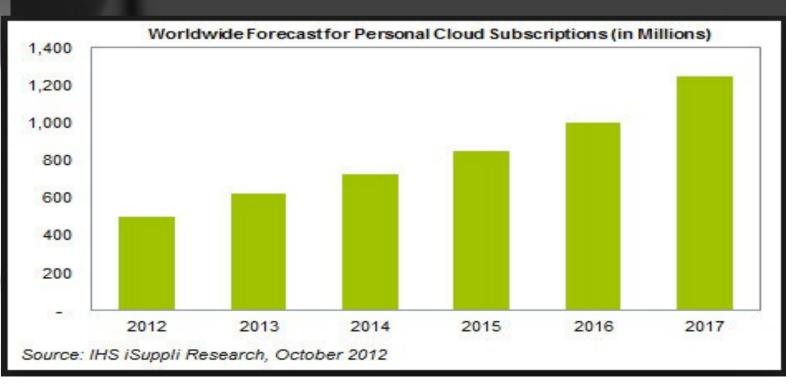
Our approach

- Lightweight communication system suitable for mobile.
- Put access control burden to semi-trusted CLOUD STORAGE SERVICE
- Deploying IDENTITY-BASED CRYPTO for privacy
- By separating storage service and security service, you could:
 - Encrypted data to sensor it from cloud provider
 - Exploit access control list of data storage service to distribute session key and mitigate key-escrow problem of identity-based crypto.

Why cloud storage service?

- FREE (For personal usage is enough)
- Familiar with people
- Trending technology

- High availability
- Multi-platform API support
- Access control support



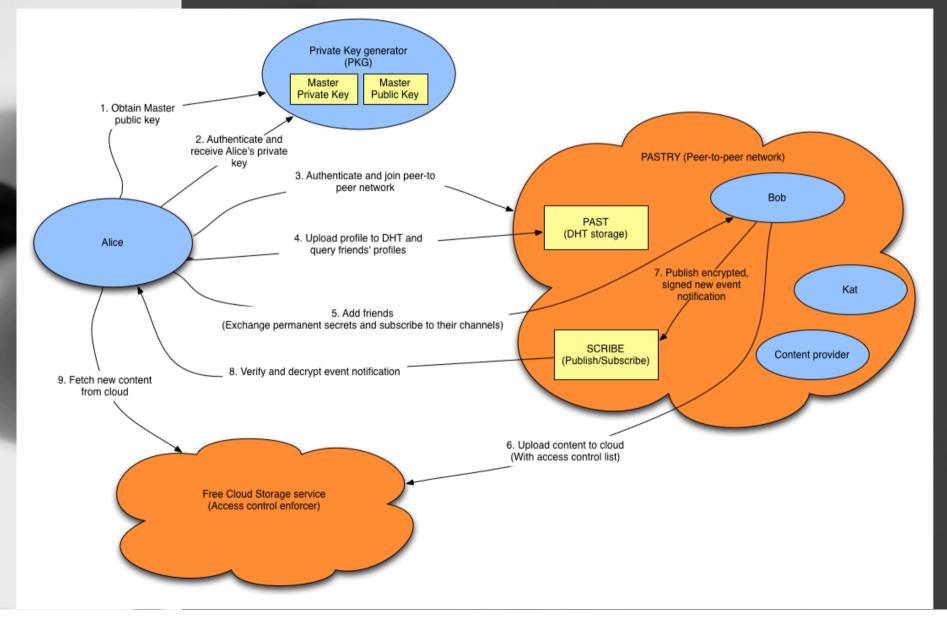
Why identity-based crypto?

- Simplizing CA infrastructure to private-key generator server
- Remove the burden of managing certificate
- Support online identity naturally
- More flexible than public key crypto in BROADCAST encryption (Group key revoking easier)

Concept components

- Deploying structure peer-to-peer PASTRY network as backbone for peer communication:
 - SCRIBE publish/subscribe system for multicasting notification and event.
 - PAST DHT storage system for profile searching and indexing.
- Define cloud storage interface for the architecture for data storage and data control access (proof-ofconcept version work for GoogleDrive)
- Deploy Identity-based cryptography for authentication and key distribution scheme with JPBC library for java

Application model



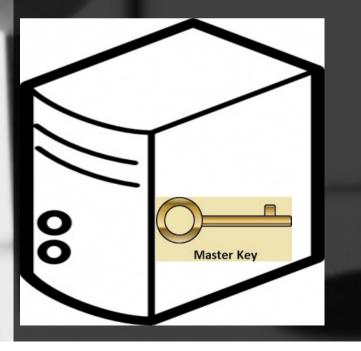
Private Key Generator

- Based on rfc5408 for Identity-Based encryption architecture
 - Toolkit to generate ASN1 encode certificate for Master Secret Key – Public Key pair.
 - Servers to deploy the private key generator extraction algorithm
 - Our first prototype supports:
 - Cécile Delerablée Identity-based broadcast encryption ^[1]
 - Kenneth and Jacob Efficient Identity-based Signatures Secure in the Standard Model ^[2]

[1] C. Delerable, P. Paillier, and D. Pointcheval, "Fully collusion secure dynamic broadcast encryption with constant-size ciphertexts or decryption keys". [2] <u>h</u>Kenneth G. Paterson, Jacob C. N. Schuldt, "Efficient Identity-based signatures secure in the standard model".

Who hosts the PKGs ?

- Diaspora proved that there is many trusted third party likely to host your PKG like for the Diaspora pods
- Since users could not trust them totally, Encapsulated Session Keys is put on the cloud storage with access control

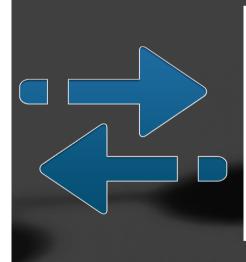




How to add new cloud provider

- We define an api interface that cloud storage should support to work with our apps
- Adding new clouds = mapping cloud's API to our API

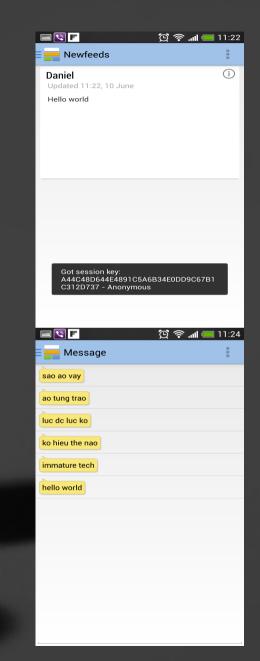






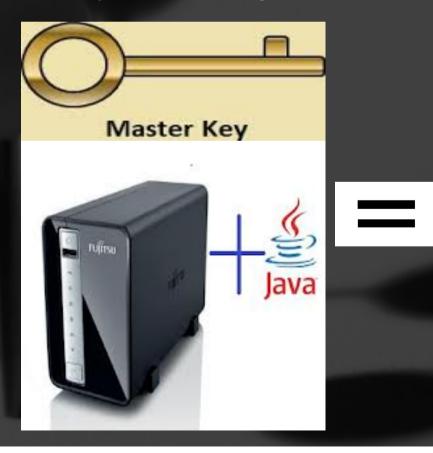
First prototype

- Our DOSN prototype support
 - Find your friend profile with id
 - Posting status
 - Sending message (Online, offline)
 - Follow your friends
 - Follow people
 - Follow #hashtag
 - Change session key at will
 - Encrypted your contents with session key



Java web server as PKG

- Id-based master key-pair generator make it easy to setup and manage the PKG
- All you need is a java web-server

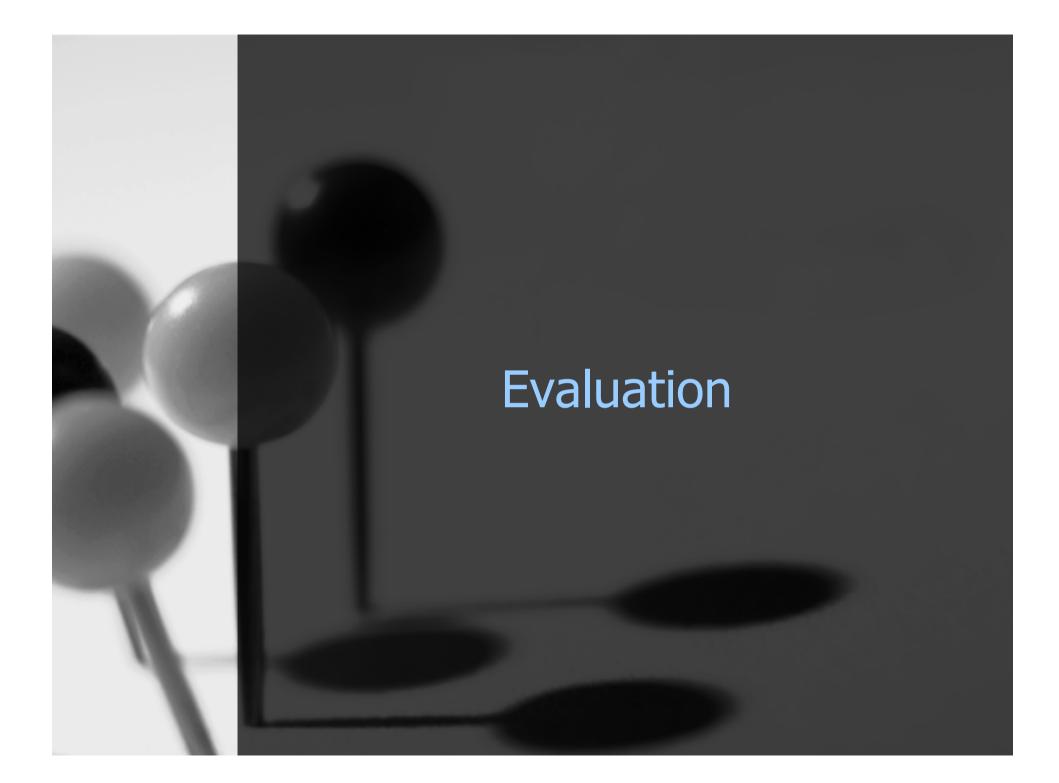


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How your cloud drive look like

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My Drive ► DSNA ► FriendOnly						
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		me	12:07 pm me			
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	B3B9A69923A4B9C80C8683E28B289474ACB52D3.txt Shared	me	11:47 am me			
	850A61A76919800D3127D3C2D4AC89A54BD49E63.txt Shared	me	May 28 me			
	8E60FE007141526D9C7620DE07C546AB9401F2C6.txt Shared	me	12:07 pm me			
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	9C6269846B73BEE947234EF417375A8CFAE02EA7.txt Shared	me	12:02 pm me			
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Security

- Depends on which information attackers possess
 - Only encrypted contents: 128-bits security level
 - Encrypted contents and encapsulated session keys:
 80-bits security level

Attack From	Security	Possible	Time required to
	level	combinations	break ^[1]
A storage provider	128-bits	$3.4 imes10^{38}$	$1.02 imes10^{18}$ years
Colluded storage	80-bits	$1.209 imes 10^{24}$	3552 years
providers			
Hacker have access	128-bits	$3.4 imes10^{38}$	$1.02 imes10^{18}$ years
to the encrypted			
contents			
Hacker have access	80-bits	$1.209 imes 10^{24}$	3552 years
to encapsulated		Contractor on a second	선생 현실 사람이 나라지.
session keys and			
encrypted contents			

[1] "How secure is AES against brute force attacks? | EE Times," EETimes. [Online] Available: http://www.eetimes.com/ document.asp?doc_id=1279619

Efficiency

- Computation:
 - Symmetric encryption/decryption: averagely 10ms per 3KB item
 - Session key distribution process time: 1053 ms per key on average (due to identity-based cryptography cost)
- Energy:
 - 8% of battery for processing 1,000 encrypted items of size 3KB received.
 - 8% of battery for processing 1,000 plain items of size 3KB received.
 - 16% of battery for distributing 1,000 session keys

Estimated overhead cost of security scheme

- Using a model based on statistics^[1] where an user have: averagely 300 friends, 200 of them publishing content daily (3 items averagely each). Given that active users force to change session keys:
 - Daily: 210.6 seconds and 3% battery for distributing session keys per day.
 - 3-days basis: 70.2 seconds and 1% battery for distributing session keys per day.
 - Weekly: 30.1 seconds and 0.5% battery for distributing session keys per day.
- Symmetric encryption cost could be ignore for small sizes item

[1] MarketingCharts. [Online]. Available: http://www.marketingcharts.com/wp/online/18-24-year-olds-on-facebook-boastan-average-of-510-friends-28353/.

Conclusion

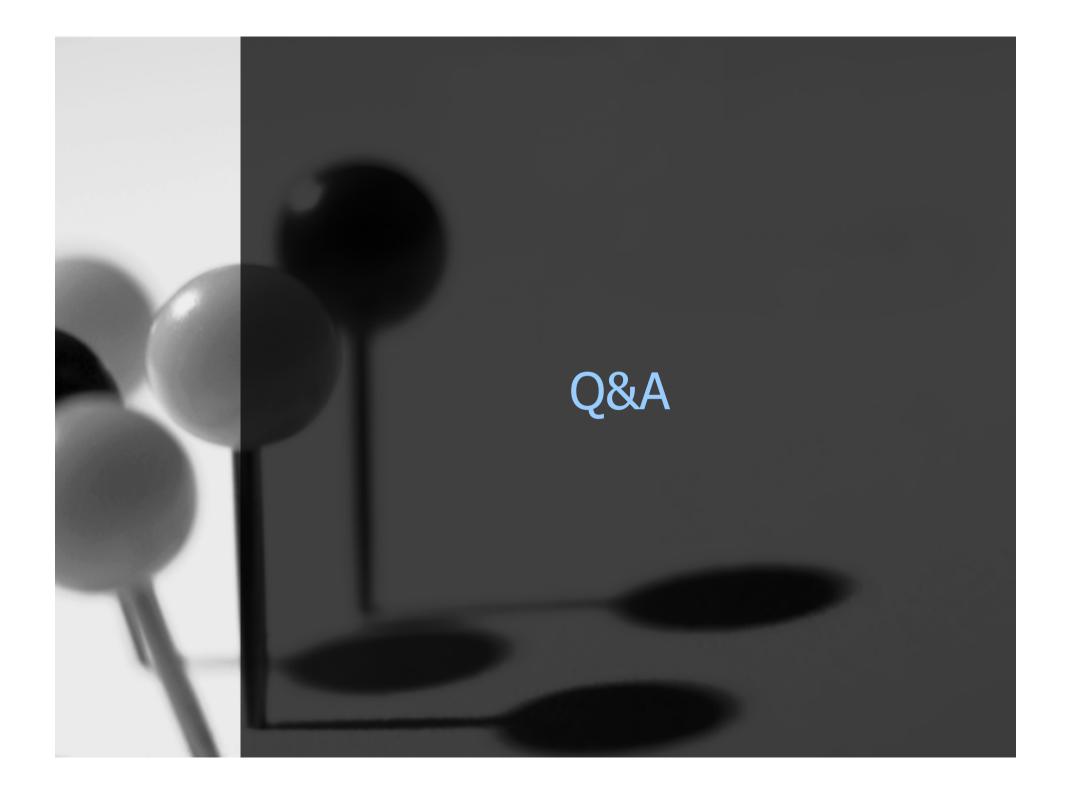
- What we did
 - Studied literature in DOSN.
 - Proposed and implemented a new DOSN architecture that
 - Enhance privacy
 - Remove users' burden of certificate management
 - Keep free operation cost
 - Can work on mobile

Conclusion

- What we archived
 - First proof-of-concept prototype:
 - Enhance privacy by separating session keys and encrypted contents in different clouds
 - Provide global trust and remove certificate management effort with id-based crypto
 - Have free operation cost
 - Show adequate computation and energy efficiency to work on mobile devices

Future work

- Conduct further studies to optimize the model
 - Applying different pair-based cryptography librarys and compare efficiency
 - Adding NAT-traversal + Bootstrapping node list for the DHT
 - Extending the implementation to support more cloud storage providers



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[SV10] E. Steel and J. E. Vascellaro, "Facebook, MySpace confront privacy loophole," The Wall Street Journal, May 2010 [KO10] K. Opsahl, "Facebook's eroding privacy policy: A timeline," <u>https://www.eff.org/deeplinks/2010/04/facebook-timeline.</u> Accessed 29/5/2014

[AS10] Anwitaman Datta, Sonja Buchegger, Le Hung Vu, Thorsten Strufe, and Krzysztof Rzadca, "Decentralized Online Social Networks". In Handbook of Social Network Technologies and Applications, 2010, pp 349-378

[DB14] Diaspora blog,

https://blog.diasporafoundation.org/1-diaspora-celebrates-oneyear-as-a-community-project. Accessed 29/5/2014

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[CD07] C. Delerable, P. Paillier, and D. Pointcheval, "Fully collusion secure dynamic broadcast encryption with constant-size ciphertexts or decryption keys," in Pairing-Based Cryptography Pairing 2007, ser. Lecture Notes in Computer Science. Springer Berlin / Heidelberg, 2007, vol. 4575, pp. 39–59.

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[FTUE14] "Facebook tinkered with users' emotions in experiment." [Online]. Available: http://www.latimes.com/nation/ nationnow/la-na-nn-facebook-research-20140629-story.html. [Accessed: 11-Jul-2014

[MC14] "18-24-Year-Olds on Facebook Boast an Average of 510 Friends," MarketingCharts. [Online]. Available: http:// www.marketingcharts.com/wp/online/18-24-year-olds-onfacebook-boast-an-average-of-510-friends-28353/. [Accessed: 22-Jun-2014].

[EE14] "How secure is AES against brute force attacks? | EE Times," EETimes. [Online]. Available: http://www.eetimes.com/ document.asp?doc_id=1279619. [Accessed: 17-Jul-2014].

Appendix

• Source code:

https://github.com/kekkaishivn/DSNA-Application

• Private key generator server:

https://130.237.20.200:8080/DSNA_privatekeygenerator/ SystemPublic.txt

https://130.237.20.200:8080/DSNA_privatekeygenerator/ KeyExtract.jsp?clientid=letiendat3012@gmail.com

Friend session key distributed scheme

- Alice encapsulated new session key using her friends' identities with identity-based broadcast encryption, signed it and put to cloud.
- Alice publish location of the file via publish/subscribe topic
- Bob get the key header from the cloud, verified using Alice's identity, decapsulated and change the session key.

Friend authenticated scheme

- Alice get Bob's profile from DHT using Bob's identity (gmail address).
- Alice get Bob's To-Send-Friend-Request topic and send friend request via the topic.
- Bob get Alice's friend request with Alice identity. He create an file with a nonce and his profile encrypted key in cloud; encrypt the file by Alice identity and send file location to Alice.
- Alice get the file from Bob, create an confirmation with a nonce+1 and her profile encrypted key in cloud; encrypt the file by Bob identity and send file location to Bob.
- Alice and Bob decrypt their profile to get their To-Subscribe-Topic. They subscribe each other topics and become friend.

Unfriend scheme

- Alice remove Bob's identity from access control list.
- Alice change session key using session key scheme, which not allow Bob to know her new session key
- Alice using new session key to broadcast the change of her topic. <u>master_thesis_presentation-TienDatLe</u>
- Bob know neither Alice's session key nor Alice's topic after the unfriend scheme

Cloud interface

public interface CloudStorageService {
 public List<String> initializeDSNAFolders() throws
UserRecoverableAuthIOException, IOException;

public String uploadContentToFriendOnlyFolder(String title, String type, String description, InputStream content) throws UserRecoverableAuthIOException, IOException; public String uploadContentToPublicFolder(String title, String type, String description, InputStream content) throws UserRecoverableAuthIOException, IOException; public List<String> addPermission(String fileId, List<String> userIds, String type, String role) throws UserRecoverableAuthIOException;

public void removePermission(String fileId, String permissionId) throws
UserRecoverableAuthIOException, IOException;

public void removePermission(String fileId, String userId, String permission)
throws UserRecoverableAuthIOException, IOException;

public String createFolder(String title, String description, String parentId)
throws UserRecoverableAuthIOException, IOException;

public String createFile(String title, String type, String description, String
parentId, InputStream content) throws UserRecoverableAuthIOException, IOException;
public void getFile(String fileId, Continuation<InputStream, Exception> action);